

Olanda Fong-Surdenas

(310) 450-4945

naturalt@earthlink.net

<https://www.artstation.com/olandafs>

Experience

Storyboard Revisionist/Concept Artist

Trilogy Productions

(January 2019 - December 2020)

- Cleaned up storyboards from director and storyboard artists for cartoon series.
- Fleshed out scenes from rough thumbnails, filled in missing action or acting, and created new sequences and acting if needed.
- Restaged scenes according to director notes.
- Designed characters, costumes, props and redresses as needed.
- Completed turnarounds for characters.
- Provided texture callouts to character designs and props.
- Worked in Photoshop and Storyboard Pro

Storyboard Artist

Digital Frontier FX

(August 2018)

- Created storyboards for video game commercial sequence in Photoshop.
- Made revisions according to Creative Director's notes in a timely manner.
- Brainstormed pitch ideas for additional sequences (pre-storyboard).

Storyboard Revisionist

Splash Entertainment

(September 2017 – January 2018)

- Cleaned up storyboards from director for children's animated films.
- Fleshed out scenes from rough thumbnails, filled in missing action or acting, and created new sequences if needed.
- Worked in Photoshop and Storyboard Pro

Education

BFA - Animation

Academy of Art University

San Francisco, CA

2012

Concept Artist/Storyboard Artist

Digital Frontier FX

(May 2016 – July 2017)

- Completed storyboards for VR animation project.
- Concept design for horror make up replacement, as well as creature concept art and model sheet.
- Provided concept art and model sheets for character redesign - video game project (in development)
- Matte painter and photo bash concept artist for live action TV series.
- Textured/painted characters, props and environments in MARI - mobile-game commercial.
- Ensured quality and style of each project is achieved. Used RV and Shotgun to upload completed artwork and revisions for Creative Director and client.

GFX Artist

Go Go Luckey Entertainment

(September 2012 – December 2012)

Los Angeles, CA

- Provided character designs/illustrations for Brad Meltzer's Decoded "2012: The End is Now" (History Channel)
- Created storyboard for space sequence, additional graphics: maps, matte paintings, motion graphic backgrounds for interviews.
- Placed cameras in 3D set, modeled misc. rubble/small set piece (Maya/Zbrush)
- Contributed logo concepts/misc. graphics for in-house projects.

Skills

Storyboard Revision

Storyboards

Concept Art

Character Design/Creature Design

Models sheets

Illustration

Experience with a Cintiq

Olanda Fong-Surdenas

(310) 450-4945

naturalt@earthlink.net

<https://www.artstation.com/olandafs>

Projects

Animation

The VeggieTales Show

Norm of the North: Family Vacation

Norm of the North: King Sized Adventure

The Monkey King (VR)

Television

Star Trek: Fleet Command (commercial)

Star Wars: Galaxy of Heroes (commercial)

Blood Drive

Fear the Walking Dead

Power Rangers (commercial)

Brad Meltzer's Decoded

Duck Dynasty

American Guns

Auction Hunters

Naked Vegas

A Real American Haunting

Immortalized

Porter Ridge

Boss Hog

Other

Wacken 2016 - Dio hologram